SCAN ME

DIGIMINE.GAMES

Development of "play2earn" games on the Tangle

TOKENOMICS, NFT-AIRDROPS, STAKING

AND OUR VISION

you can find all information about our project under
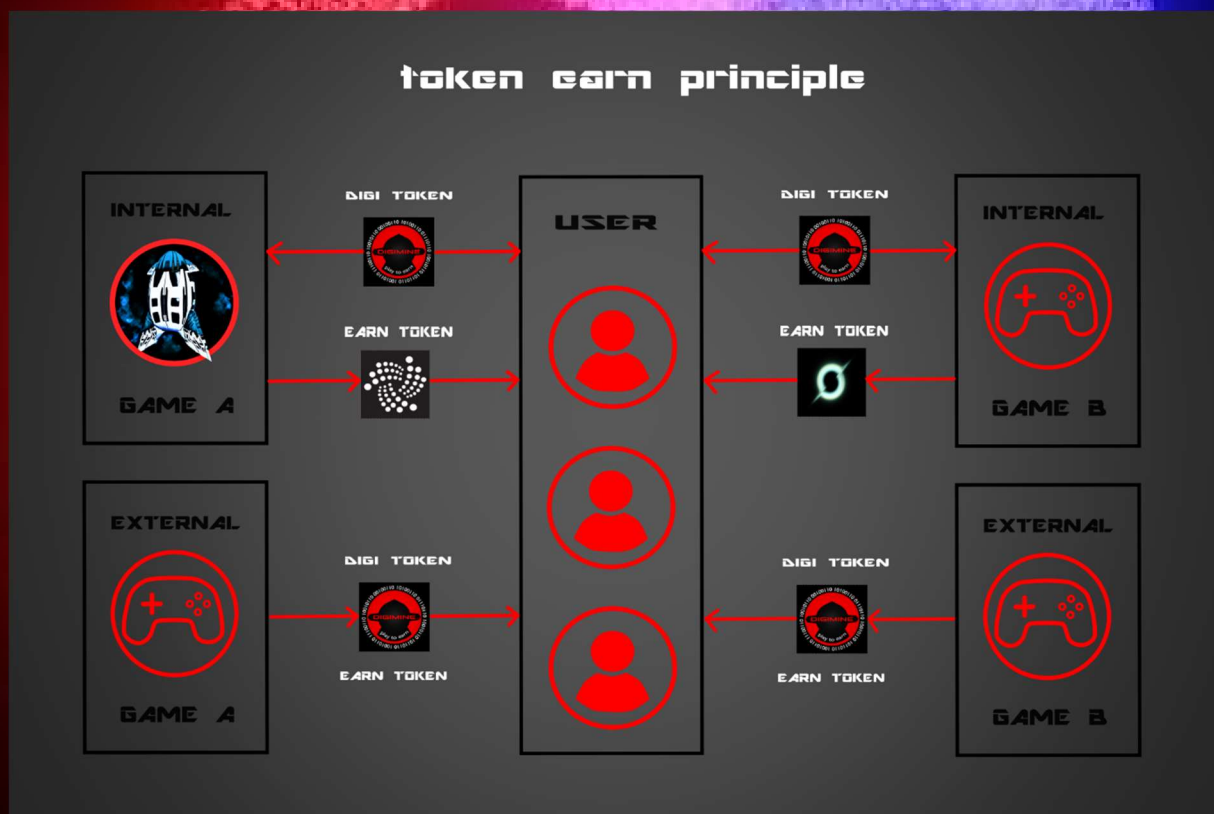
https://linktr.ee/digimine

Version: 04.2023

changes are reserved

This document can be disseminated and serves to inform all interested parties

1. VISION

Our vision pursues the dream of creating a gamer platform where players will be rewarded for playing. The platform will be linked to IOTA technology. We would like to create a series of games that allows players to earn tokens by playing according to the "play to earn" principle. We want the "EARN TOKEN" to vary from game to game in order to strengthen and spread the IOTA Ecosystem. We intend to accept only tokens running on the IOTA technologies i.e. on the Tangle. All projects based on the IOTA Ecosystem are welcome to build a future together.

This token "EARN TOKEN" can be collected by users in the games and be paid out to their private wallet. We would like to enable the connection between the games through our "DIGI TOKEN". This allows the value to be transferred from one game to the other. The current problem is that accumulated in-game assets are tied to the game in question. The idea now is that if you have built up a certain base in one game, this should not be lost, but can be transferred to the next game.

Thus, you have the opportunity not to start from scratch in the next game, but to convert your digital assets into "DIGI TOKEN" and take them with you into your next adventure. The EARN TOKEN in the first game DigiRocket is the "IOTA COIN" and will be paid out depending on the price. One collects the units coins in the game (bronze, silver, gold) and, depending on the current IOTA price, this is then converted into IOTA coin (according to the formula $EC=UL/IP*100$) and finally credited to the account.

Earn IOTA coins price dependent in the game

Collect Unit coins in the game *

Bronze coin 1 Unit
Silver coin 5 Unit
Gold coin 10 Unit

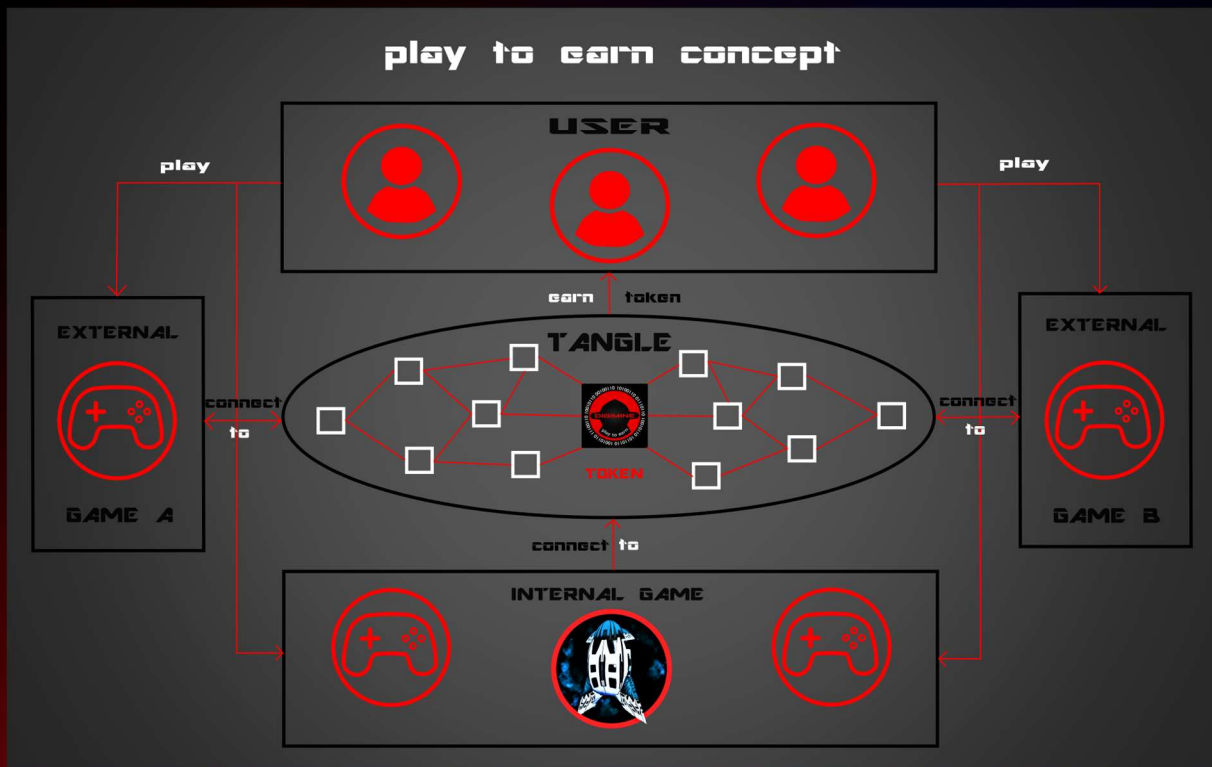| Units in Level [UL]	IOTA Price [IP]	Earn IOTA [EC]	Distribution	
1000 Units	500 $Cent	200 IOTA	1 unit=0,2 iota coin	
1000 Units	250 $Cent	400 IOTA	1 unit=0,4 iota coin	
1000 Units	200 $Cent	500 IOTA	1 unit=0,5 iota coin	
1000 Units	100 $Cent	1000 IOTA	1 unit=1 iota coin	EC=UL/IP*100
1000 Units	50 $Cent	2000 IOTA	1 unit=2 iota coin	
1000 Units	25 $Cent	4000 IOTA	1 unit=4 iota coin	
1000 Units	10 $Cent	10000 IOTA	1 unit=10 iota coin	

* Only whole numbers received by the user after completing & exiting the levels will be included in the counter. This is also true for giftgame. For the calculation the IOTA price in $Cent amounts without comma is used.

valid from version 1.1.6

The $DIGI token can be paid in and out of games. Through the use of the token, users will be able to buy items, expand skills, turn off ADS, rent Rocket NFTs and much more. We are planning to create in-game NFTs in each game to enrich each game. The NFTs will have different skills and can be acquired by using Digi Tokens. In addition, the appearance of the game character can be changed. The NFT holders will of course also participate in our token distribution. You can read more under the point NFT AIRDROP.

We communicate externally and work on partnerships where our token will also be used in external games. Thereby we create distribution and further fields of application of the DIGI Token.

2. TOKENOMICS

Our goal is to establish the DIGI Token as a payment unit in the Digisphere. We also want to reward our community as much as possible, especially in the beginning. Therefore, we have divided the token for the community into many sub-areas. Our NFT holders will also benefit from airdrops. With the sales (private+public) 100% of the money will go back into the project to further develop the project and to make the games marketable. We will hold a private-sale and a pre-sale where you can buy the token at the starting price. The DIGI token was minted on the SHIMMER network.

Token-ID: 0x08667286764515d0cbe0e147361133185c76931b24e0b41d2463cad64329a4897f0100000000

Token-Typ: L1 on Shimmer - Native Asset Token

Token Total Supply: 369*10^6 $DIGIs

Token Name: $DIGI TOKEN

Token creation date: 02.12.2022

```
{ "standard": "IRC30", "name": "DIGI TOKEN", "symbol": "$DIGI", "decimals": 0,
"description": "play to earn", "url": "https://www.digimine.de", "logoUrl":
"https://www.digimine.de/wp-content/uploads/2022/12/0001.png" }
```

TOKEN SUPPLY

Token Supply	100%	369000000
50% - Community	50	184500000
1% - Pre sale	1	3690000
4% - Cashflow, Liquidity	4	14760000
5% - Private sale	5	18450000
20% - Project treasury	20	73800000
20% - Project members	20	73800000

- Total supply: 369.000.000 DIGI Token
- 50% community
- 30% project
- 20% members
- Presale price 1 $DIGI = 0,01 SMR
- Members shares will be divided into four equal parts of 5% each and each year on the creation date of the token a part will be allowed to be withdrawn for free use

COMMUNITY DISTRIBUTION

Community Distribution	100%	184500000
1% - Giveaways	1	1845000
25% - NFT Holders	25	46125000
25% - Staking	25	46125000
49% - Game payouts	49	90405000

Half of all tokens go to the community (50%) and are divided into four categories. Giveaways are organized from time to time (max. 1%). From the community supply 25% is reserved for NFT airdrops and is valid as long as the capacity is exhausted. There will be a smooth transition to staking (25%). Half of the reserved tokens for the community will go to players and will be used as game payouts for in- and externale games (49%).
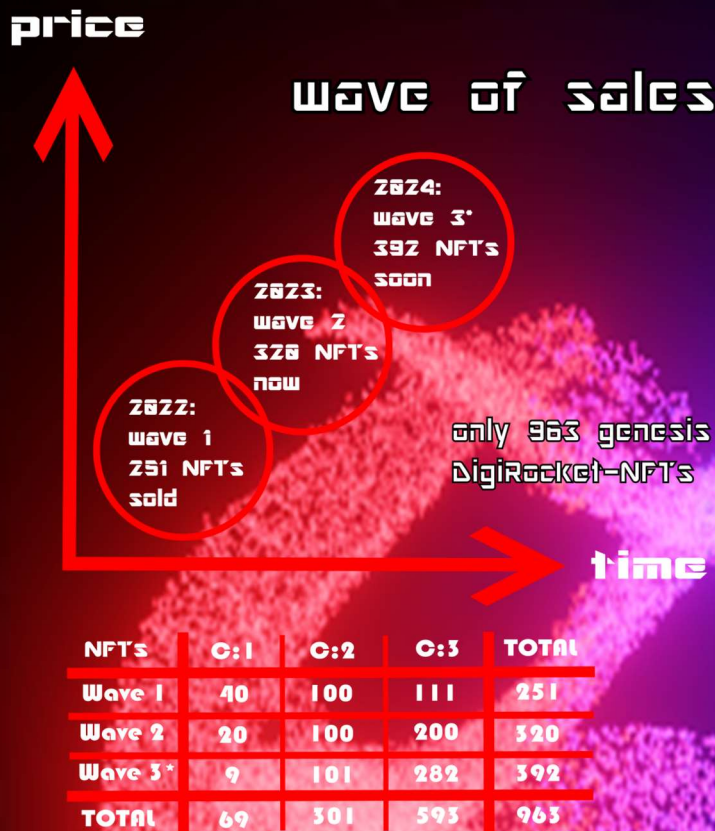
Presale: There will be a maximum of 1% of the total offer sold in presale. In presale will be fixed price at 1 $DIGI = 0,01 SMR. The sale will be valid for 1 month, or as long as the $3,690,000 of $DIGI available for sale. Thereafter, open trading takes place. The remaining 4% and not sold in the pre-sale will be used as liquidity after the pre-sale for DEX.

Private sale: A maximum of 5% of the total supply is available for Investor sale. It should start parallel to the presale and the stake can be purchased from 0.1% of the supply, but 1% at maximum per user or party. The more you buy the bigger investor drop you get (see table below). The payment is made with SMR and there is an exchange of tokens as shown in the table. The higher the stake the bigger the investor drop. If you decide to buy 0.2% of the supply, you will only have to pay 90% - the remaining 10% you get for free as an investor drop. Then you would be pay 6.642 SMR and you would get 738.000 $DIGI tokens. As shown in the table, there is a linear discount upwards. The transaction takes place per to per.

PRIVATE SALE					
Buy	Token Supply	Token Buy	Investor Drop	Distribution	SMR Invest
1%	3690000	1845000	1845000	50/50	18450
0,8%	2952000	1771200	1180800	60/40	17712
0,6%	2214000	1549800	664200	70/30	15498
0,4%	1476000	1180800	295200	80/20	11808
0,2%	738000	664200	73800	90/10	6642
0,1%	369000	350550	18450	95/5	3506

If you are interested in private sale, please contact us: sale@digimine.de

3. NFT & AIRDROP

wave of sales

2024: wave 3* 392 NFTs soon

2023: wave 2 320 NFTs now

2022: wave 1 251 NFTs sold

only 963 genesis DigiRocket-NFTs

price

time

NFTs	C:1	C:2	C:3	TOTAL
Wave 1	40	100	111	251
Wave 2	20	100	200	320
Wave 3*	9	101	282	392
TOTAL	69	301	593	963

*surprise

As you can see in the picture, Rocket-NFTs will be sold in three waves. There will be a total of only 963 Genessis NFTs that can be connected to the DigiRocket game. You probably noticed that the NFTs are divided into groups. The groups can be seen under properties, either on Soonaverse or in Shimmer Explorer since our NFT have all been immigrated to the Shimmer network. The group consists of the two words **WORD-ID 1** and **WORD-ID 2**, which are important for the **COMBI**. An airdrop is composed of **BASIC + BONI.** BASE is divided by classes of the rocket and gets a static value. BONI is composed of the number of COMBIs. To get a COMBI, a USER must hold one or more NFTs from all three classes, where a same WORD-ID occurs in each NFT. It may be combined over classes ID-1 and ID-2. So in one NFT the ID-1 can be used for one COMBI and ID-2 for another COMBI and therefore with 4 NFTs also two COMBIs are possible. The Word-IDs occur with different frequency, so with some WORD-IDs you can get more COMBIs than with others. NFT Airdrops will be distributed on all still coming NFTs from the **"INTERNAL GAME"** and will take place in regular intervals.

Important: **currently only COMBIs can be assigned that are held in an AC – here the Meta Mask AD applies that is used in the Soonaverse AC. The NFT airdrop of the DIGI token go to the Shimmer AD verified at Soonaverse. On the AC where you also hold your Rocket NFT or you have the possibility to tell us your Shimmer AD. Airdrops take place monthly and are automatically sent to your SHIMMER address. You have until the next airdrop to claim the $DIGI tokens. If this does not happen, the tokens will go to the NFT holders' treasury. The content of the treasury will be determined by votes of the NFT holders in the future.**
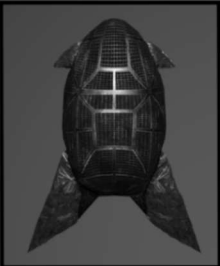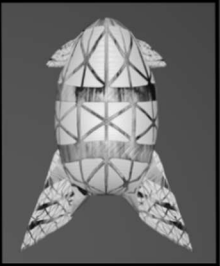
- **NFT Holder Treasury:**

smr1qz89axx9xuzlsgjtl62muyzjf9ls4n5437shhdrefvd7ker9rav4setz3cp

- **Example A**

- **Example B**

- **TOKEN AIRDROP = BASE + BONI**
- **1 UNIT = 300 $DIGI Token**
- **40 WORD-IDs**

BASE	Unit
C:1	5
C:2	3
C:3	1
BONI	**Unit**
Combi	9

Word-ID	No.	Word-ID	No.
black	1	panel	21
white	2	waves	22
space	3	colour	23
red	4	nature	24
silver	5	wild	25
ship	6	purple	26
blue	7	abstract	27
metal	8	military	28
tringular	9	chain	29
floor	10	stone	30
alien	11	sand	31
green	12	future	32
scifi	13	robot	33
scratch	14	gold	34
damaged	15	sky	35
wall	16	window	36
yellow	17	terp	37
dusty	18	road	38
station	19	diagonal	39
grey	20	*digi	40

- **Example A:**
  (BASE = 9 UNITs + BONI =9 UNITs) * 300 = 5.400 DIGI TOKEN

- **Example B:**
  (BASE = 12 UNITs + BONI = 18 UNITs) * 300 = 9.000 DIGI TOKEN

We have a calculator tool on our homepage that you can use to calculate the airdrops. Try it. https://www.digimine.de/calculator/#!/

4. STAKING

We have spent a considerable amount of time contemplating the direction we will take with staking, recognizing its potential to foster stronger community bonds. That is why we have designed our staking system in a manner that the participation of every single user will yield benefits for the entire community. We hope that this approach will not only bring the community closer together but also pave the way for collaborative trading opportunities to arise.

STAKE START: 01.06.2023 on Soonaverse.com

differs from Soonaverse Stake procedure in two ways.

The first point is that stake rewards will not decrease over time but are expected to increase with NFT airdrops. Staking runs as long as the intended stake token pool (12.5% of token supply / $46,125,000 DIGI token) is used up. The second point is that the stake rewards will not be locked, but usable immediately after the drop. Token staking times are in weekly increments and the staking value multiplier remains the same as introduced by Soonaverse.

For those who haven't internalized the Soonaverse stake system yet, you can find out more here: https://soonlabs.medium.com/staking-on-the-soonaverse-1404f24a978f

NFT DROP = STAKE DROP

which is divided over the weeks of the following month.

To better understand our methodology, let's consider the following scenario: If the NFT Holder Airdrop in April amounts to 200,000 $DIGI Tokens, the staking drop in the subsequent month of May will also be 200,000 $DIGI Tokens, which will be divided among the Sundays of that month. In this specific case, it means the drop will be split into 4 equal amounts. However, if the month has 5 Sundays, the drop will be divided into 5 equal amounts instead. Essentially, the more tokens you utilize and the longer you hold them, the higher your staking value will be, resulting in a larger share of the staking rewards.

Every Sunday, the staking rewards are distributed to your member profiles in Soonaverse.

5. DIGI TOKEN

The token will be available in the gift game in all INTERNAL GAME as well. The tokens can be purchased at Exchange and payed in the games for Skill or Item. With the token, the skills can then be expanded, the in-game items purchased, Rocket-NFT C:1 rented, as well as ADS hidden and also other applications that we would like to implement in the future. Depending on the skill or item in the game, a fixed fiat value is given, which is then offset at the current DIGI TOKEN rate and exchanged in the game. In upcoming games, the same mechanism will always be used. The skills can be unlocked either with the NFTs or with the use of the DIGI TOKEN. The skills are divided into IRON, BRONZE, SILVER and GOLD. IRON is unlocked as standard for all users. With class 3 DigiRocket NFTs the BRONZE skills will be unlocked in the game, with class 2 the SILVER and with class 1 the GOLD skills. It will still be possible for users to use NFTs and make additional skill upgrades with the use of the token.

Example A: The user holds a Rocket-NFT from class 2 (red), so he has automatically unlocked all levels except GOLD. Additionally the user has the possibility to unlock the GOLDEN LEVEL (white) with the DIGI TOKEN. If the user sells his NFT then level Gold is still unlocked but no longer usable. If the user owns more than one NFT, the skills will be unlocked according to the selected NFT.

NFT	SKILL
C:1	Gold
C:2	Silver
C:3	Bronze
FREE	Iron

Example B: The user holds a Rocket-NFT from class 3 (red), so he automatically has level BRONZE unlocked. Additionally the user has the possibility to unlock the SILVER and GOLDEN LEVELS (white) with the DIGI TOKEN. Unlocking is done from bottom to top. The value is assigned at the realese.

6. NFT RENT

The idea behind this is to allow users to rent out their class 1 NFTs to other users in-game, for which they will receive a fee from the renters. Only class 1 Rocket NFTs will be available for rent, since only these have the ability to collect double the number of coins in the game. The tenant then has the possibility to collect more coins in the game without owning a class 1 NFT himself. Assuming you have now collected all three keys and can open the portal to the bonus level but do not own a Rocket NFT C:1. It will be more profitable to rent the NFT from other users for a period and then enter the bonus LV since you will have the property to collect twice the number of coins. The mechanism behind it is described below. Users can release their NFT C:1 in the game for rent.

In the meantime, the NFT will not be usable for oneself. A user can choose from the NFT C:1 released for rent and then rent them for a certain period of time. This time period is fixed at 1 day / 24 hours. A basic fee in DIGI tokens is taken for the rental. Of the fee, 10% goes to the game DigiRocket for providing the rental and 90% will go to the landlord who provided his Rocket-NFT for the rental. Even if the construct of the idea is already in place, no concrete numbers have been set yet. After that, the rocket is automatically reset for rent after the expiration of the time and is thus ready for the next period and the next user to select. The process can be cancelled by the NFT holder at any time, but only after an already reserved time period. The NFT will be blocked in the wallet for the duration of the period. Further tests are necessary.

7. DISCLAIMER

Rocket-NFTs are not linked to any condition. Token airdrops for our NFT-Holders are made on a voluntary basis, without any obligation for the future. There is no legal right to future token distributions. Ownership of $DIGI tokens does not create an ownership interest in DigiMine or a right to payments, compensations, profit distributions or financial rewards of any kind. $DIGI tokens is not being offered or sold as a security and is not registered in any authority. The contents of this do not constitute financial advertising. Therefore, the content in this Paper does not constitute a solicitation or inducement to engage in any type of investment activity.

All further information can be requested in our Discord. DigiMine thanks you for your trust and wishes a lot of fun to play and earn coins.